Digital Kala

Digital Kala is an event focusing on the creativity skills of the participants. It is a Digital Poster Making competition. In this event the participants will be given a task to make a poster on a topic.The topic will be disclosed once decided. This competition will be an opportunity for the participants to show their designing skills, digital creativity as well as show off their skills on various photo editing software such as paint, Adobe Photoshop and Adobe illustrator.**This event will be held online.**  
  
**Specification:-**

* Single Participation.
* The candidates will have to send their poster to the FB page or to the email id of the coordinator.
* Participants will be given one day to complete their poster and send to the respective coordinator.
* Topic will be disclosed on event date(3-5 March).
* Open to all.

**Requirements:-No specific requirements.**

Movie Making

This event will focus on the creativity of the participants in the art of movie making.The candidates will be required to make a movie on a specified topic which would be declared very soon.The candidates can use standard video making/editing software like Windows Movie Maker/Adobe AfterEffects.

**Specification:-**

* Single Participation
* Candidates are required to bring their own laptops with the apt software pre installed.
* No internet connection shall be provided.
* The topic will be disclosed soon, so the candidates can bring their downloadable contents (images,theme,videos,animations)on the day of event.
* Time for completing the given task would be 2 hours.
* Open to all.

**Requirements:-**

* Seating arrangement for participants according to the registrations.

Code-Hummer

The best feature of the event will be its multilinguity. Here the users can select one from any of the four programming languages available(C,C++,JAVA,PYTHON).The entire coding quest would b divided into 3 rounds,the first and the last including pure programming but the 2nd including MCQs related to the world of programming languages and syntax errors.

1)The**first round** will have ten programming questions,each will be having different difficulty levels and therefore different points. In a time duration of about **60 mins** the participants would have to write maximum number the codes. The codes will be judged only if passes the test cases that we will provide.

2)**Second round** will consist of about 20 MCQs(different set of papers for each programming language). Maximum number of questions to be solved within a time duration of about **30 mins**.

3)**Third round** will consist of 5 questions,with a difficulty level equal to PRO(eg. Hashing,shortest path algo,etc).A time duration of **60 mins** to be provided.

NOTE-Users will be allowed to use any of the compilers and editors they choose for. editors-(BLUEj,netbeans,turboc++,codeblocks)

**Requirements:-**

* Seating arrangement for participants according to the registrations.
* Systems with appropriate softwares pre-installed.

FIFA14

FIFA 14 , will be played at the event, on **LAPTOP** And **CONSOLE(or Keyboard)**.Players will go through the range of emotion every football fan in a stadium goes through, only this time, they’re in control of their beloved teams’ fortunes. The event promises to be a test of skill, grit, calmness and so much more.

**RULES AND REGULATIONS:**  
° Tournament is a single player versus single player only.  
° No two keyboard players will play against each other  
° Registrations can be made prior to the tournament and on the spot as well.  
° The duration of every game is 6-minutes a half.  
° The weather will always be set to clear.  
° The squads are updated and updated as per the transfer window.  
° The Qualifying rounds will have normal time and golden goal  
° The Final rounds will have extra time after normal time followed by penalties if the scores are tied.  
° World XI, Classic XI and are not allowed.  
° As per online regulations only tactical defending is allowed, this in keeping with changing FIFA meta-game.  
° Custom tactics cannot be changed.  
° All players will receive a maximum of 3 minutes to complete their team management and three substitution breaks during the game to make changes or substitutions. Each of these three breaks will be for a maximum of 30 seconds.  
° Players can make changes only when the ball is out of play.  
° Pausing the game at any point without the prior permission of the organizers will lead to warning or disqualification depending on the effect caused due to the pause in play.  
° Camera, Visual, Audio and Game Brightness is set as default and will not be changed.  
° Wireless Controller settings can be changed to suit the player in any way he/she likes, but these changes will have to be made either in the 3 minutes allotted prior to the game or in one of the three 30 second breaks during.  
° A partcipant or any other person who damages the property of or pertaining to the tournament will be held liable, i.e. any fines or other amounts that arise due to such damage must be paid by the person who causes such damage.

**Requirements:-**

* Seating arrangement for participants according to the registrations.
* **NOTE :- Players can also bring their own controllers if they do not want to play with the controllers provided by the coordinators.**

# Need For Speed-Most Wanted

NFS Most Wanted Competition Rules Game Version: NFS Most Wanted 1.3 General Competition Method: 4 players

Competition Structure First day of the event: Preliminaries

Second day: Main Tournament

Rules for Preliminaries: Game Type : Circuit , Sprint The Circuit is for 2 rounds Players getting the 1st position shall qualify for the next round.

Rules for the tournament: 1. The tournament will be knock out

2. The player who wins their 1st stage match advances to the next stage.

3. There will not be any match played for the third spot.

Game Settings 1. Courses: Course selection is done by the Game Admininstrator

2. Car Settings: All cars are available.

3. Race Mode Options: \* Nitrous: On \* Collision Detection: oN \* Performance Matching: Off \* Units: Player's own discretion

4. Player Mode Options: \* Game Moment Camera: Off \* Car Damage: Off \* Rear View Mirror: Player's own discretion..

5. Players are provided with a standard keyboard and mouse. Other Controllers and Steering Wheel are allowed Penalty for Unfair Play • Unfair play • Use of any cheat program • Intentional disconnection • Use of any settings exceeding standard and permitted settings If the match is disrupted due to unnecessary chatting, the player may be given a warning or lose by default at the referee’s sole discretion. Upon discovery of any player committing any violations regarded as unfair play, that player will be disqualified from the Tournament/Preliminaries. During the course of any match, the operations staff and/or referee may determine other actions to be unfair play at any time. Two warnings constitute being disqualified from the Tournament/Preliminaries.